

Functional Additions and Changes

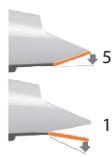
Please be aware of the following additions and changes to the content of the “Aerophone AE-10 Owner’s Manual.”

* The underlined bold characters are the additions or changes.



P. 7 MENU List

★: Tone Setting S: System Setting

Menu	Value	Default	Explanation		
BiteCtrl	OFF SAX EWND AUTO	Depends on the tone	Specifying the Control of the Bite Sensor (Reed Bite Strength)		
			Specifies how the reed controls vibrato.		
			OFF	OFF Control via the bite sensor is turned off. (For SuperNATURAL sounds, vibrato is naturally applied when you blow.)	
			SAX	Reducing the strength of your bite on the reed makes the pitch fall.  Weakening the strength of your bite on the reed lowers the pitch.	★
			EWND	Cyclically varying the the strength of your bite on the reed applies vibrato.  Apply vibrato by repeatedly strengthening and weakening the strength of your bite on the reed.	
AUTO	Vibrato is automatically applied when you bite the reed strongly.				
Bite Adj	Combined into BiteOfst				
BiteSens					
BiteOfst	1-5	3	Bite sensor offset setting Specifies the reed position where start to bend. You can play bend down below this position. 	S	
VibSens	Combined into EwndSens				
EwndSens	1-5	3	EWND Byte Sense Increase this value if you want to make the bite sensor effect harder to apply; lower this value if the bite sensor has too much effect. * This is valid only when “BiteCtrl” is set to “EWND.” 	S	
Pit_Down	0-64	Depends on the tone	Pitch Change Setting (Down) This specifies how the pitch falls when you weaken your bite on the reed. * This is valid only when “BiteCtrl” is set to “PIT1” or “PIT2.”	★	
Pit_Up	0-64	Depends on the tone	Pitch Change Setting (Up) This specifies how the pitch rises when you strengthen your bite on the reed. * This is valid only when “BiteCtrl” is set to “EWND.”	★	
BiteOut1	OFF, CC.1-31, CC.33-95, BND.S , BND.E	BND.S	Bite MIDI output setting 1/2 Specifies the MIDI output that is controlled by the bite sensor.	About the values	
BiteOut2	AFT.T	OFF		OFF	No output
				CC.1 – 31, CC.33 – 95	Control change
				BND.S	Pitch bend (SAX) Reducing the strength of your bite on the reed makes the pitchch.
				BND.E	Pitch bend (EWND) Cyclically varying the the strength of your bite on the reed applies vibrato.
			AFT.T	Aftertouch	
BiteMin1	0-127	0	Minimum Value	S	
BiteMin2					
BiteMax1		127	Maximum Value	S	
BiteMax2					